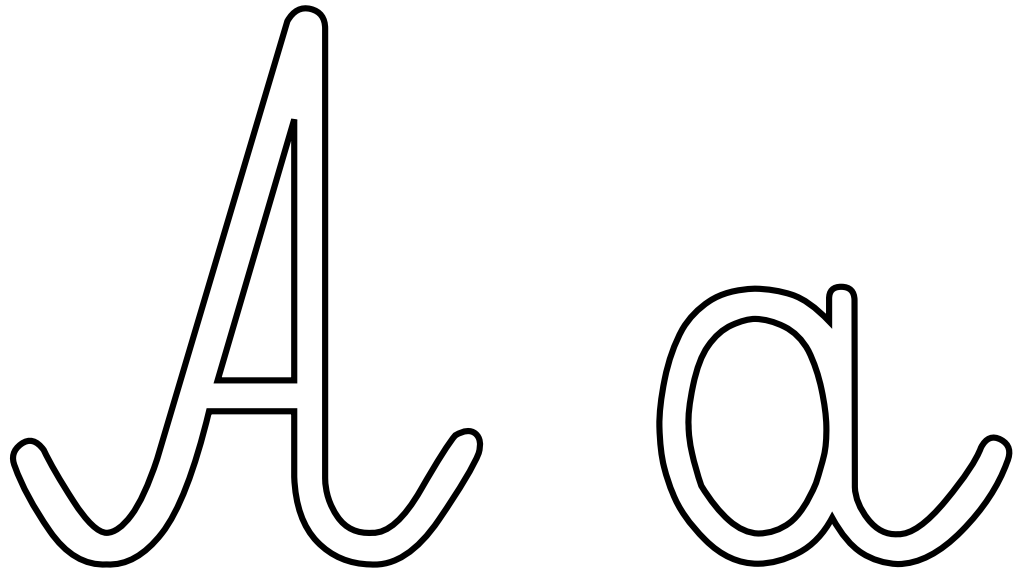


Pokoloruj, a następnie przepisz litery.

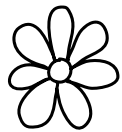
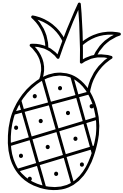


A

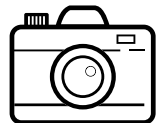
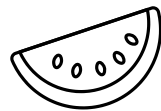
A

a

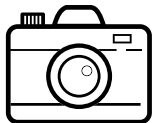
Połącz literę z ilustracjami, których nazwy zaczynają się na A.



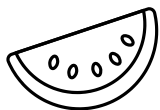
A



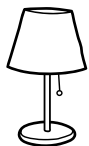
Uzupełnij wyrazy.



	P		R		T
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	R	B	U	Z
--	---	---	---	---



L		M	P	
---	--	---	---	--



	R	M		T	
--	---	---	--	---	--



	W	O	K		D	O
--	---	---	---	--	---	---



M		Ł	P	K	
---	--	---	---	---	--



M		P	
---	--	---	--

Zakreśl w kółko litery A

T A T A

arbuz

mama

antylopa

papaja

AGRAFKA

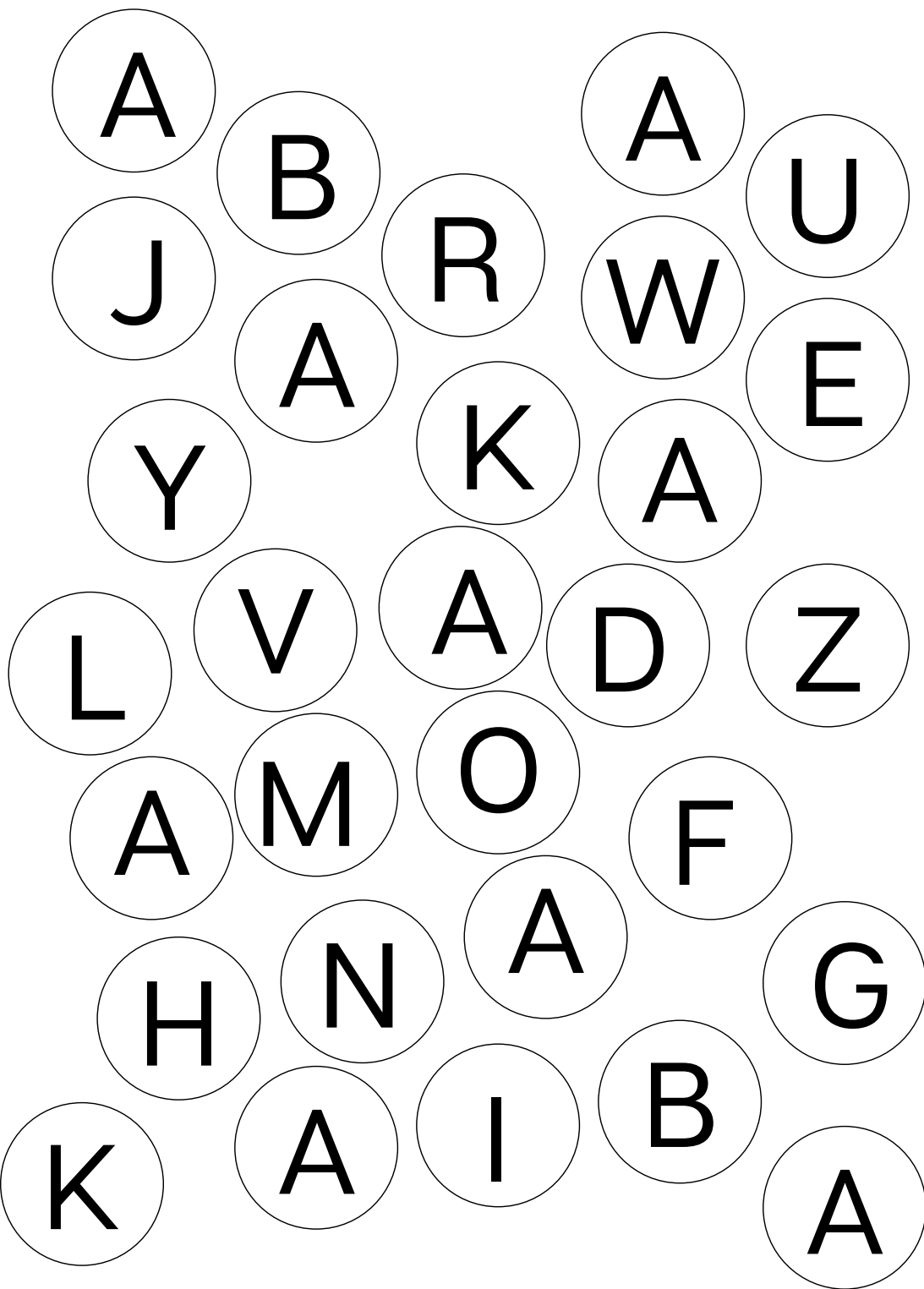
rabarbar

kanapka

latawiec

MAŁPKA

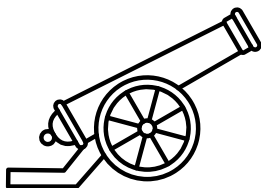
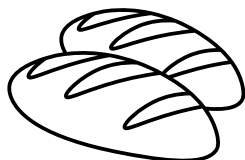
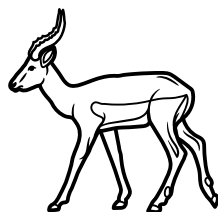
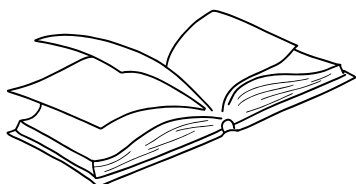
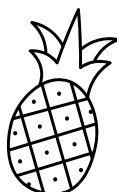
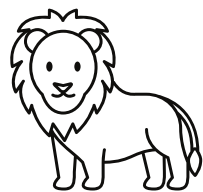
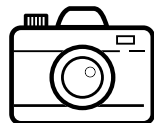
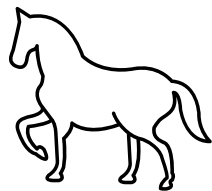
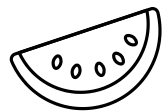
Zamaluj kółka z literą A.



Zamaluj A.

N	N	N	A	A	N	N	N
N	N	A	A	A	A	N	N
N	A	A	G	G	A	A	N
A	A	D	G	G	G	A	A
A	A	A	A	A	A	A	A
A	A	O	Z	Z	O	A	A
A	A	O	Z	Z	O	A	A

Pokoloruj tylko te obrazki, których nazwa zaczyna się na A.



Połącz linią litery i odczytaj powstałą sylabę.

B

D

F

G

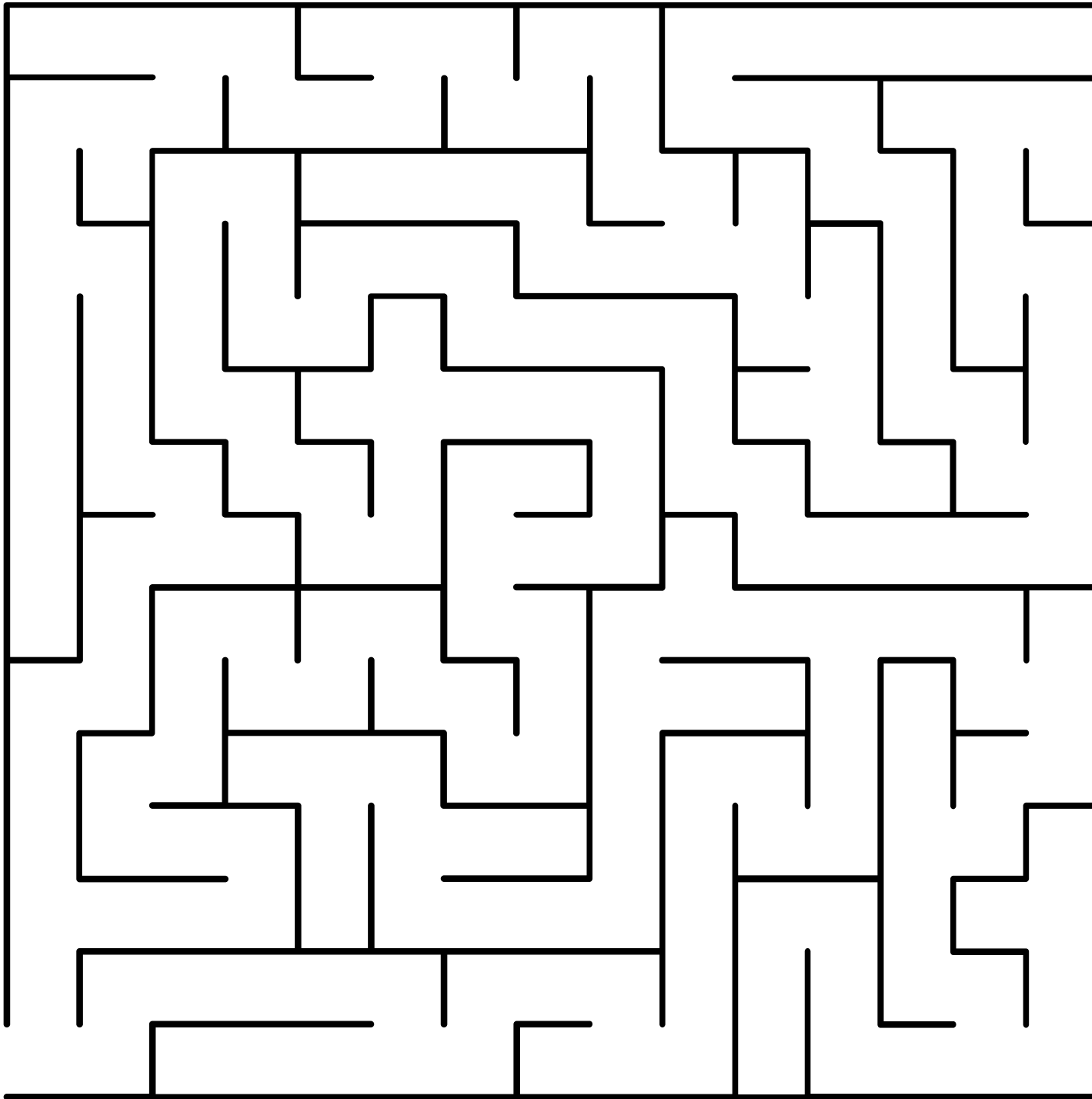
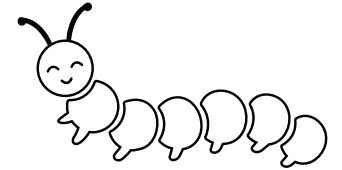
L

M

P

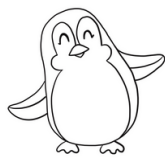
A

Zaprowadź gąsienicę do literki A.



A

Policz ile liter A pływa w morzu.



Wavy lines representing water with scattered letters 'A' and 'a' in various styles (bold, cursive, lowercase).

A

a

A

a